

 Perfect Hue

ARENA



Game Manual



Contents

- 3** How to play
- 4** Abilities
- 5** Controls
- 6** Game Modes
- 7** Levels
- 9** Items & Backpack
- 10** Interface
- 11** Team Mode
- 12** Game & Match Settings
- 13** Two Player Mode
- 14** Supported Languages
- 15** Multiplayer

→ How to play

WELCOME TO THE ARENA

Upon entering the Arena, two bot opponents will spawn. The default game mode is Capture the Flag, and there is no score or time limit set.

Stomp your opponents or throw pucks at them to slow them down.

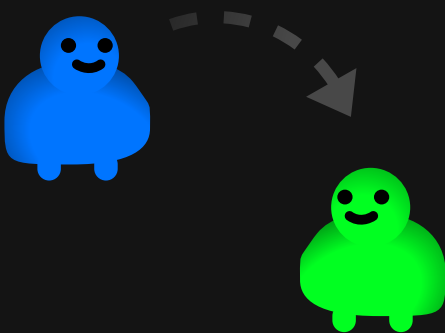
CAPTURE THE FLAG

+10 Points



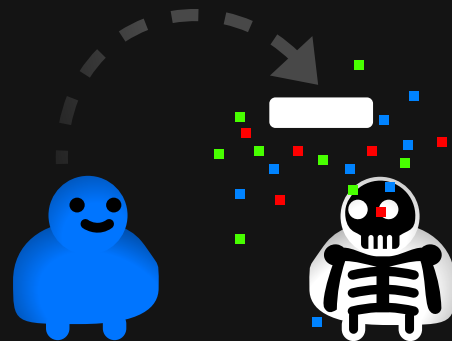
STOMP

+1 Point



THROW PUCK

⚡ STUN

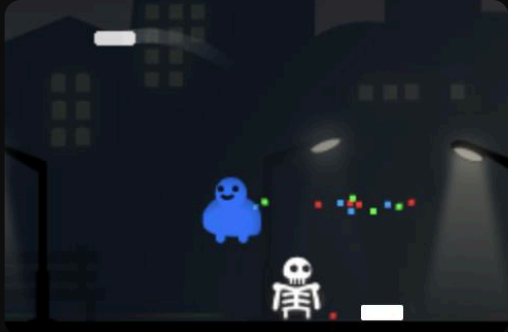


You can start a match in the match settings window (see [page 12](#)) or continue free play to get familiar with the controls.





Abilities



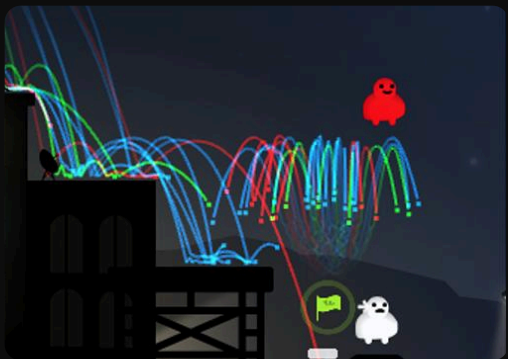
Puck Throw & Drop

Throw a puck to stun your opponent, press down to drop.



Particle Scatter

Break into pixels to evade stomps.



Slow Down Time

Go half speed at any time, with no limits.





Controls

SCATTER
(HOLD)



DROP

SLOW TIME



THROW



BACKPACK



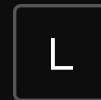
DROP



Match
Settings



Game
Mode



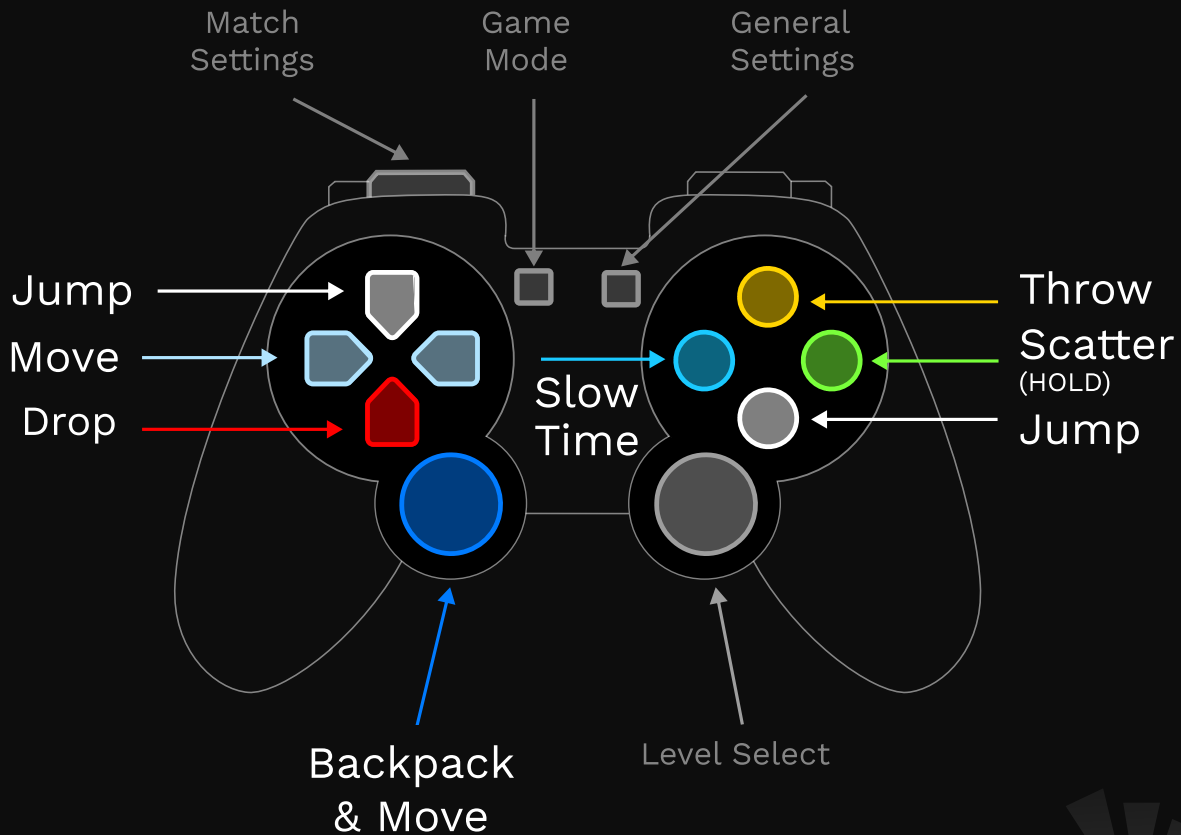
Level
Select



Game
Settings

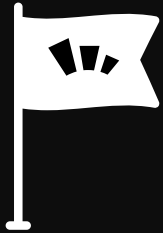


Language
Select





Game Modes



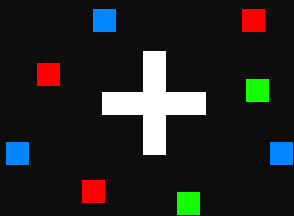
Capture the Flag

Fight for a single flag and return it to the capture zone.



Target Practice

Compete for the most target hits or play solo and hunt for a 5x hit combo.



Pixel Pickup

Smash your opponent into pixels and rush to collect them all.





Levels



City Side

The home map with a simple and straightforward layout. Half city, half countryside.



Castle

A quiet castle on the river, designed for flag fortification.



Snowy Day

Cozy city suburb featuring a hockey rink mini-game.





Levels



Rooftop

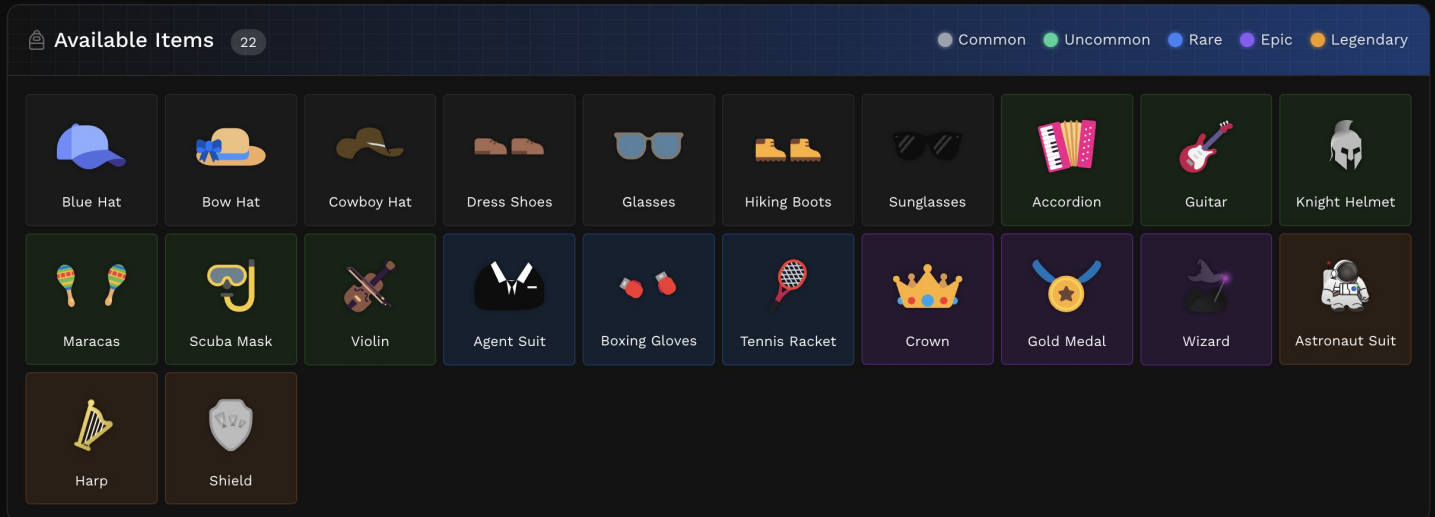
A busy street separates an expanding business district. Try playing in low gravity!





Items & Backpack

Items spawn from a single location in each map with a 10-second cooldown between respawns.



Item Types

Clothing

Look stylish in the Arena with accessories like sunglasses, hats, and shoes.

Instruments

Decorate the airwaves with looping melodies and satisfying sounds.

Abilities

Some items include special abilities like protection from pucks, low gravity, or punching power.

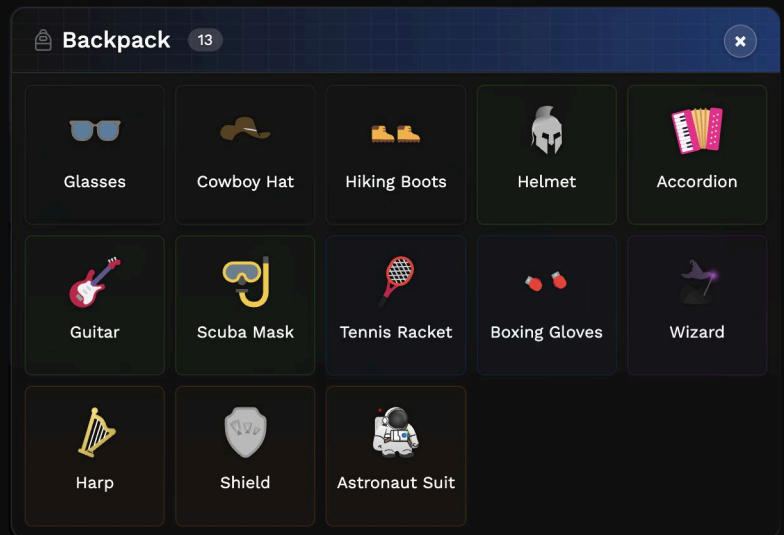
Points & Multi-Points

Get 1, 2, or 3 points, or a multi-point item that scatters into 10 random points.

Minis

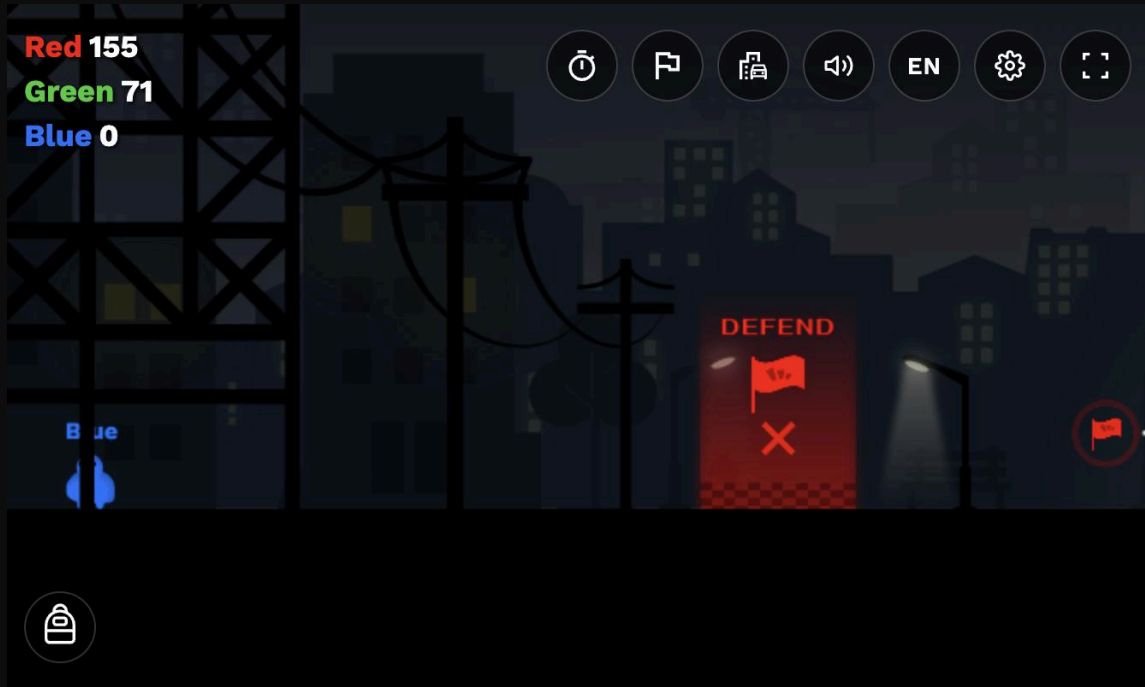
Spawns 3 miniature friends. They're here for a good time, not a long time.

Backpack Window





Interface



Capture
Zone



Flag
Location



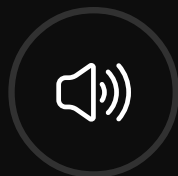
Match
Settings



Game
Mode



Level
Select



Mute /
Unmute



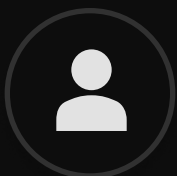
Language
Select



Game
Settings



Full Screen



Team
Mode



Backpack





Team Mode



Solo

Free for all, every player has their own score.





Team

Red vs Blue Teams. Default 2v2. In Two Player mode, 2nd player can join Red or Blue in settings.





 Match Settings 

Time Limit

1 Minute

3 Minutes

5 Minutes

Score Limit

100 Points

300 Points

500 Points

Bots

Player

Game

Set the particle explosion count or world gravity.

These apply to any game mode or level.

Time Limit

Score Limit

First to 100, 300, or 500 points wins.

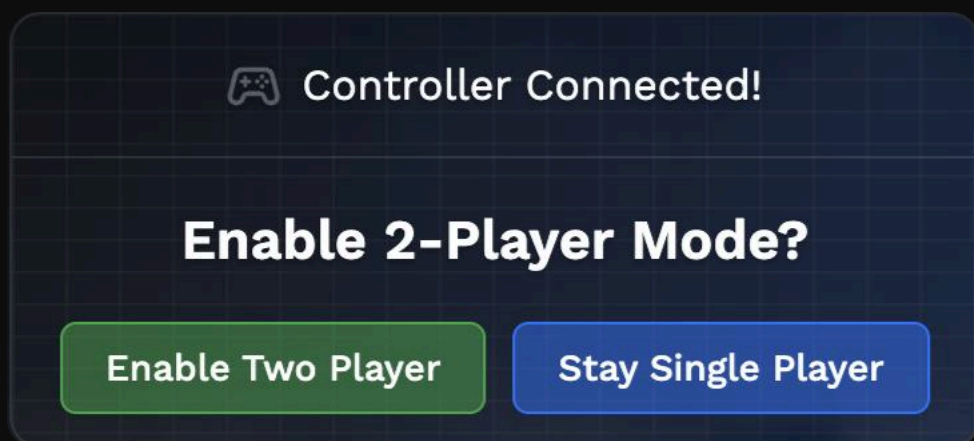
Two Player Mode

Adding a second player

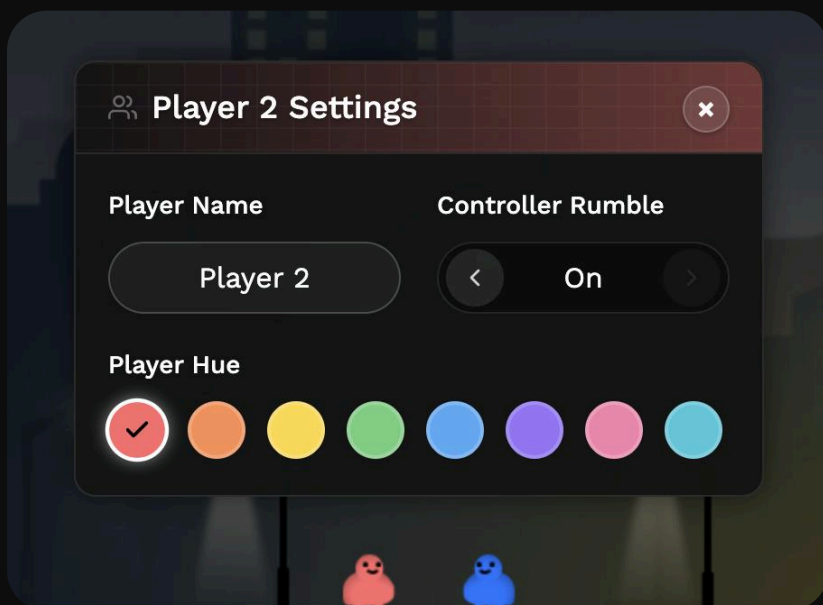
Connect a game controller and select “Enable Two Player” when prompted.

Player 2 will be added to the game and playable via game controller.

Player 1 will remain playable using the keyboard.



Player 2 can modify their name, controller rumble, and hue from their own settings menu.





Supported Languages

EN	English	KO	한국어
ES	Español	RU	Русский
FR	Français	HI	हिन्दी
IT	Italiano	ID	Bahasa Indonesia
PT	Português brasileiro	AR	العربية
DE	Deutsch	HY	Հայերեն
ZH	简体中文	TH	ไทย
JA	日本語	VI	Tiếng Việt





Multiplayer

Visit perfecthue.tv/arena to join the multiplayer arena, which supports up to 12 players. This is a simplified version of the game with unique features like chat, text to speech, badges, and emoji reacts.

POWER UPS



Low Gravity



Slow Motion



Slow Motion
Low Gravity

POINTS



When signed in, collected points are added to your Perfect Hue TV account

CHAT

The chat is located at the bottom of the screen, and the log can be viewed by clicking the chat history icon. Toggle the Text to Speech button and make a voice selection (default is Boston accent) to have your message spoken and heard by all players.

Text to Speech



Send

Cowboy

Storyteller

Boston

Evil

Radio

Jessica

James



Diamond

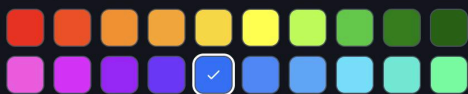
BADGES

Your badge can be displayed in the multiplayer arena by pinning it to your Perfect Hue TV profile.

CUSTOMIZATION

To customize your name, profile/billboard drawing, and color, click Edit Profile at the top of the website.

Display Color



Profile Drawing

Clear



DEVELOPED BY



Perfect Hue

THANKS